

The Rapid Deployment of Wireless Networks in an  
Industrial Environment

Submitted  
by  
Max Downey

For the Degree  
of  
Doctor of Philosophy

at the  
Industrial Research Institute Swinburne (IRIS)  
Swinburne University of Technology  
Hawthorn Victoria Australia

August 2007

## **Abstract**

This dissertation documents a doctoral research project undertaken at the Industrial Research Institute Swinburne (IRIS) between the years of 2004 – 2007.

The objective of the research project was to investigate methods, tools and algorithms that could support the deployment of wireless networks in an industrial environment. Specifically, emphasis was on improving the methods available for determining network coverage and performance. To achieve this goal, a number of propagation prediction models (some taken from the literature and others developed during the course of this research project) were investigated.

The primary propagation model of interest was a three dimensional (3D) ray tracing algorithm that demonstrated an ability to produce precise predictive results with only a small number of empirical measurements taken at a given site. Stochastic models able to predict a network's ability to handle many simultaneous voice-over-Internet-protocol (VoIP) calls (under various different conditions) were also investigated and extended during the course of this dissertation.

Finally, a simulation tool, which incorporated the models investigated, was developed. The simulation program was designed to be suitable for both academic investigation and to be robust enough such that it could be realistically be used in practical network deployments, thus satisfying the needs of an applied research program by both producing results of academic interest and a tangible outcome of use in industry.

## **Acknowledgements**

Many people have been involved and lent their assistance over the course of this research program and are deserving of my most grateful thanks.

The advice and criticisms of my supervisors, Dr Dario Toncich and Mr Choon Ng of IRIS, Swinburne and Dr Anthony Overmars of The University of Melbourne, proved invaluable. Without them, this dissertation would be lacking on many fronts.

The industry partner, Mr Jim MacDougall of Thin ICE who financially supported the project and without whom there would have been far fewer open doors and exciting opportunities to put the simulation described in this project to use in real world situations.

Mr Maruf Rahman, who worked along side me in this project's initial stages.

Sephrenia and Mara for all the support they provided, in their own special little ways, and everybody else who played a part in providing me with an opportunity to work on such an enjoyable project.

## **Declaration**

This thesis contains no material which has been accepted for award of any other degree or diploma in any university or college of advanced education, and to the best of my knowledge and belief contains no material previously published or written by another person except where due reference has been made.

Max Downey

2007

# Contents

<b>1</b>	<b>Introduction</b>	<b>1</b>
1.1	Overview . . . . .	2
1.2	Thesis Structure . . . . .	3
1.3	A Brief History of Wireless Communications . . . . .	5
1.4	Open Systems Interconnection (OSI) Layered Network Model . . . . .	6
1.5	Introduction to 802.11b (WiFi) . . . . .	9
1.6	Voice over Internet Protocol (VoIP) . . . . .	13
1.7	VoIP over a Wireless Channel . . . . .	14
1.8	Research Issues/Questions to be Addressed . . . . .	16
1.9	Perceived Contributions of the Research . . . . .	21
<b>2</b>	<b>Literature Review</b>	<b>23</b>
2.1	Overview . . . . .	24
2.2	Overview of Propagation Prediction . . . . .	25
2.3	Empirical and Statistical Propagation Models . . . . .	26
2.4	Pseudo-Deterministic Methods . . . . .	31
2.5	Deterministic Methods . . . . .	34
2.6	Ray Tracing . . . . .	35
2.7	Image Based Ray Tracing . . . . .	39
2.8	Shoot and Bounce Ray Tracing . . . . .	42
2.9	Reflections and Transmissions . . . . .	53
2.10	Antenna Patterns . . . . .	55
2.11	Adapting Relative Permittivity . . . . .	57
2.12	Propagation Prediction Packages . . . . .	59

2.13	802.11b Standards and Simulation . . . . .	62
2.14	802.11b Physical layer . . . . .	63
2.15	Differential Binary Phase Shift Keying (DBPSK) . . . . .	65
2.16	Differential Quadrature Phase Shift Keying (DQPSK) . . . . .	66
2.17	Complementary Code Keying (CCK) . . . . .	68
2.18	802.11b MAC layer . . . . .	71
2.19	VoIP Capacity . . . . .	76
2.20	Simulating the 802.11b MAC layer . . . . .	78
2.21	RTP/UDP/IP and Robust Header Compression . . . . .	80
2.22	Summary of Findings . . . . .	84
<b>3</b>	<b>Methodology and Implementation</b>	<b>87</b>
3.1	Overview . . . . .	88
3.2	Method / Research and Development Process . . . . .	89
3.3	Propagation Models . . . . .	91
3.4	Empirical and Statistical Propagation Models . . . . .	92
3.4.1	Overview . . . . .	92
3.4.2	Simple Power Law . . . . .	92
3.4.3	Aisle Based Path-loss . . . . .	94
3.5	Pseudo-Deterministic Methods . . . . .	97
3.5.1	Overview . . . . .	97
3.5.2	Partition Based Pathloss . . . . .	98
3.5.3	Partition Based Path-loss with path-loss exponent . . . . .	99
3.6	Ray Tracing with Material Optimization . . . . .	100
3.6.1	Overview . . . . .	100
3.6.2	Material Property Estimation Algorithm . . . . .	101
3.7	MAC Layer Models . . . . .	104
3.8	Markov Chain Analysis of the 802.11b MAC layer . . . . .	105
3.9	Garg's VoIP Capacity Model for DCF-Basic Access . . . . .	108
3.10	A New VoIP Capacity Model for DCF-Basic Access . . . . .	110
3.11	A New VoIP Capacity Model for DCF-RTS/CTS . . . . .	112
3.12	A New VoIP Capacity Model for ARF . . . . .	114
3.13	A New VoIP Capacity Model for RTS/CTS-ARF . . . . .	122
3.14	A New VoIP Capacity Model for CARA . . . . .	124

3.15	A New VoIP Capacity Model for RRAA-BASIC . . . . .	131
3.16	Summary of Methodology and Implementation . . . . .	138
<b>4</b>	<b>Experimental Design</b>	<b>140</b>
4.1	Overview . . . . .	141
4.2	Measurement Equipment . . . . .	142
4.3	Transmitter Equipment . . . . .	143
4.4	Receiver Equipment . . . . .	145
4.5	Measurement Process . . . . .	148
4.6	Measurement Equipment Validation . . . . .	150
4.7	Overview of Java Simulation Program . . . . .	151
4.7.1	Heat Map Tab . . . . .	151
4.7.2	Simulation Tab . . . . .	153
4.7.3	VoIP Tab . . . . .	155
4.7.4	Objects Tab . . . . .	157
4.7.5	Tx/Rx . . . . .	157
4.7.6	Materials Tab . . . . .	159
4.7.7	Messages Tab . . . . .	159
4.7.8	3D-Window . . . . .	160
4.7.9	Using the Simulation to Evaluate Propagation Models . . . . .	161
4.8	Matlab MAC Layer Simulation . . . . .	163
4.9	Propagation simulation comparison . . . . .	165
4.10	Network Performance Nomenclature . . . . .	167
4.11	Signal Strength Heat Maps . . . . .	168
4.12	VoIP Cells . . . . .	171
4.13	Summary . . . . .	172
<b>5</b>	<b>Results</b>	<b>173</b>
5.1	Overview . . . . .	174
5.2	Path-loss Measurements . . . . .	176
5.3	Comparison of Propagation Models . . . . .	180
5.3.1	Beverage Bottling Factory . . . . .	180
5.3.2	Automotive Production Facility . . . . .	184
5.3.3	Glass Manufacturing Facility . . . . .	186

5.3.4	Observations . . . . .	188
5.4	MAC layer simulations . . . . .	190
5.4.1	Overview . . . . .	190
5.4.2	DCF-Basic Access Mechanism . . . . .	193
5.4.3	DCF-RTS/CTS . . . . .	196
5.4.4	Short Preamble . . . . .	200
5.4.5	Robust Header Compression (ROHC) . . . . .	201
5.4.6	G.711a versus G729 Audio . . . . .	202
5.4.7	ARC Algorithms . . . . .	203
5.4.8	Observations . . . . .	206
5.4.9	MAC Layer Simulation Validation . . . . .	207
<b>6</b>	<b>Analysis</b>	<b>218</b>
6.1	Overview . . . . .	219
6.2	Impact of Propagation Models on the Rapid Deployment of Wireless Networks in Industrial Locations . . . . .	220
6.3	Impact of MAC Models of the Rapid Deployment of Wireless Networks in Industrial Locations . . . . .	223
6.4	Impact of Simulation on the Rapid Deployment of Wireless Networks in Industrial Locations . . . . .	226
<b>7</b>	<b>Conclusion</b>	<b>228</b>
7.1	Overview . . . . .	229
7.2	Literature Review Findings . . . . .	230
7.3	Path-loss Measurement Equipment . . . . .	232
7.4	Propagation Models . . . . .	233
7.5	Stochastic DCF Models . . . . .	235
7.6	Simulation Program . . . . .	237
7.7	Limitations and Future Research . . . . .	239
7.8	Closing Comments . . . . .	240
	<b>Appendix 1 – Definition of Technical Terms</b>	<b>244</b>
A.1	Overview . . . . .	244
A.2	Bicubic Interpolation . . . . .	244



A.3	Coherence bandwidth . . . . .	246
A.4	Gaussian Distribution Q Function . . . . .	246
A.5	Intersymbol Interference . . . . .	247
A.6	Lognormal Distribution . . . . .	247
A.7	Marcum Q Function . . . . .	247
A.8	Maximum Excess Delay . . . . .	248
A.9	Mean Excess Delay . . . . .	248
A.10	Modified Bessel Function of the First Order . . . . .	248
A.11	Nakagami Distribution . . . . .	249
A.12	Power Delay Profile . . . . .	249
A.13	Rayleigh Distribution . . . . .	249
A.14	Rician Distribution . . . . .	250
A.15	Suzuki Distribution . . . . .	251
A.16	Two Ray Model (Free Space Model with Ground Reflection) . . . . .	251
A.17	Weibull Distribution . . . . .	252
<b>Appendix 2 – List of Acronyms</b>		<b>253</b>
<b>Appendix 3 – Publications Resulting from Research</b>		<b>257</b>
<b>References</b>		<b>258</b>

# List of Figures

1.1	OSI Layered Network Model. . . . .	7
1.2	Wireless Hub Arrangement for WiFi. . . . .	10
1.3	Wireless Ad-Hoc Network. . . . .	11
2.1	IRT with no reflections. . . . .	39
2.2	IRT with one Reflection. . . . .	40
2.3	IRT with two Reflections. . . . .	40
2.4	Ray launching with angular increments. . . . .	43
2.5	Angular Increment method showing bunching at poles. . . . .	43
2.6	Varied azimuth method. . . . .	44
2.7	Icosahedron showing rays launched through vertices (each neighbouring ray had an angular separation of 63 degrees). . . . .	45
2.8	Geodesic sphere with a tessellation frequency of (N=14). . . . .	46
2.9	Rakhmanov Spiral Method (with N = 700). . . . .	47
2.10	Circle Method. . . . .	48
2.11	Aliasing in a Shoot and Bounce Ray Tracer. . . . .	48
2.12	Reception Spheres. . . . .	49
2.13	Reception Sphere Double Counting [adapted from Durgin 1998]. . . . .	50
2.14	Reflection and Transmission of Ray. . . . .	53
2.15	H-Plane and E-Plane Antenna Patterns. . . . .	55
2.16	Physical Layer Long Preamble. . . . .	63
2.17	Physical Layer Short Preamble. . . . .	64
2.18	Bit Error Probabilities for DBPSK and DQPSK. . . . .	67
2.19	Comparison of BER Versus Chipping Energy for 802.11b Modulation Schemes. . . . .	70

2.20	802.11b Frame. . . . .	71
2.21	802.11b DCF. . . . .	72
3.1	Generalized factory layout. . . . .	94
3.2	L-M Algorithm Logic. . . . .	103
3.3	Markov Chain of 802.11 DCF. . . . .	105
3.4	Markov Chain of ARF (Increase or Decrease Data Rate). . . . .	117
3.5	Markov Chain of ARF (Only Decrease Data Rate). . . . .	118
3.6	Markov Chain of ARF (Only Increase Data Rate). . . . .	119
3.7	Markov Chain of ARF (All Data Rates). . . . .	120
3.8	Markov Chain of CARA (Increase or Decrease Data Rate). . . . .	126
3.9	Markov Chain of CARA (Only Decrease Data Rate). . . . .	128
3.10	Markov Chain of CARA (Only Increase Data Rate). . . . .	129
3.11	Markov Chain of RRAA-Basic (with four available data rates). . . . .	135
4.1	Block Diagram of Transmitter Rig. . . . .	143
4.2	Transmitter Rig. . . . .	144
4.3	Block Diagram of Receiving Rig. . . . .	145
4.4	Linear Axis. . . . .	146
4.5	Diagram of Linear Axis Showing at What Orientation Measurements were Taken. . . . .	147
4.6	Makeshift Directional Antenna Constructed using the Packaging from a Wine Bottle. . . . .	148
4.7	Measured Path-loss versus Theoretical Freespace Path-loss. . . . .	150
4.8	Heat Map Tab. . . . .	152
4.9	Simulation Tab. . . . .	154
4.10	VoIP Tab. . . . .	156
4.11	Objects Tab. . . . .	157
4.12	Tx/Rx Tab. . . . .	158
4.13	A Selection of Antenna Patterns as Rendered by the Simulation. . . . .	158
4.14	Materials Tab. . . . .	159
4.15	Messages Tab. . . . .	160
4.16	Java Ray tracing in Bundaberg Factory. . . . .	160
4.17	Flowchart of Matlab 802.11b MAC Layer Simulation. . . . .	164

4.18	Sample legend for propagation heat map. . . . .	168
4.19	Heat Maps for Different Propagation Models. . . . .	170
4.20	A contour map defining the region that can support a specified number of simultaneous VoIP calls of a given type. . . . .	171
5.1	Map Showing Measurement Locations at Car Manufacturer. . . . .	177
5.2	Path-loss Replication Spread at Ford Geelong. . . . .	178
5.3	Box-Plot of Path-loss Data Collected at Ford Geelong. . . . .	179
5.4	3D Model of Beverage Bottling Factory. . . . .	181
5.5	Results from Beverage Production Facility. . . . .	183
5.6	Empirical Versus Predicted Power at Beverage Production Facility. . . . .	184
5.7	Results from the Automotive Production Plant. . . . .	186
5.8	Results from Glass Manufacturer. . . . .	187
5.9	Capacity of VoIP with SNR = 15dB per chip. . . . .	193
5.10	Capacity of VoIP as SNR decreases. . . . .	194
5.11	Analytical capacity of different modulation schemes with varied audio speeds. . . . .	195
5.12	Basic Access Vs RTS/CTS with SNR = 6dB per Chip. . . . .	197
5.13	Basic Access Vs RTS/CTS with SNR = 4dB per Chip. . . . .	197
5.14	Goodput versus BER for different DCF schemes. . . . .	199
5.15	Long Preamble Vs Short Preamble with SNR = 6dB per Chip. . . . .	201
5.16	ROHC BA (Short and Long Preamble) Vs Long Preamble BA with SNR = 6dB per Chip. . . . .	202
5.17	G711a versus G729 with SNR = 6dB per Chip. . . . .	203
5.18	ARC Algorithm Comparison. . . . .	205
5.19	Validation of Analytic Model with Simulation SNR = 7dB. . . . .	208
5.20	Validation of Analytic Model with Simulation SNR = 6dB. . . . .	209
5.21	Predicted Goodput versus Analytic Goodput (20 ms G.711a Audio per frame, 7dB SNR per chip). . . . .	211
5.22	Predicted Goodput versus Analytic Goodput (20ms G.711a Audio per frame, 7dB SNR per chip). . . . .	211
5.23	Predicted Goodput versus Analytic Goodput (20ms G.711a Audio per frame using ARF). . . . .	214

5.24	Predicted Goodput versus Analytic Goodput (20ms G.711a Audio per frame using RTS/CTS ARF). . . . .	215
5.25	Predicted Goodput versus Analytic Goodput (20ms G.711a Audio per frame using CARA). . . . .	216
5.26	Predicted Goodput versus Analytic Goodput (20ms G.711a Audio per frame using RRAA-Basic). . . . .	217
A.1	Mapping of pixels from destination image to source image. . . . .	246
A.2	Two Ray Model. . . . .	251

# List of Tables

1.1	Mean Opinion Scores [ITU-T P.800]. . . . .	15
1.2	Popular Codec maximum MOS and Bit Rate [Cisco 2005]. . . . .	15
5.1	Received Power Measurements from Car Manufacturer. . . . .	178
5.2	Values for VoIP Capacity Simulations. . . . .	191